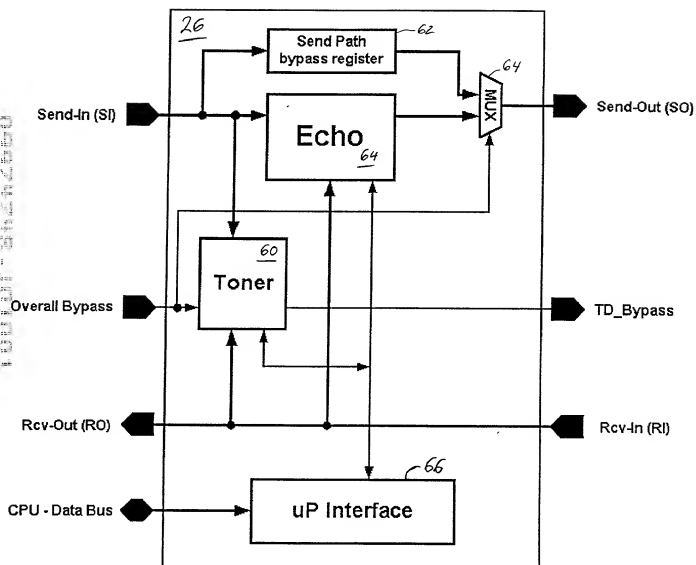


Figure 1 is a schematic representation of the experimental design. It shows a sequence of events in a room. A subject enters the room (1), the door closes (2), and a light is turned on (3). The subject then performs a task (4), and the door opens (5), leading to a reward (6).



F16.2